



## **CITY OF RED BLUFF PARKS AND RECREATION ADVISORY COMMISSION AGENDA**



The City of Red Bluff welcomes you to their meetings, which are regularly scheduled for the second Wednesday of each month. Your participation and interest are encouraged and appreciated. Meeting notices are available in appropriate alternative formats, upon request of a person with a disability. If accommodations are needed for individuals with disabilities, please contact the Parks and Recreation office prior to the day of the meeting. The City of Red Bluff is an equal opportunity employer.

**DATE:** November 10, 2010  
**TIME OF MEETING:** 7 p.m.  
**PLACE OF MEETING:** Red Bluff City Council Chambers

### **A. PLEDGE OF ALLEGIANCE**

### **B. APPROVAL OF MINUTES**

October 13, 2010

### **C. CITIZENS COMMENT:**

This is a special time set aside for citizens to address the Parks and Recreation Commission on items on this agenda not noted for public hearing. If your comments concern an item that is noted as a public hearing, please address the Parks and Recreation Commission after that hearing is opened for public testimony. By law, the Parks and Recreation Commission cannot make decisions on matters not on the agenda and matters of concern will be referred to the Parks and Recreation Department. The Chairman reserves the right to limit the duration of each speaker to three minutes. If requested by letter at least one week prior to a Parks and Recreation Commission meeting, any subject of concern to you will be placed on the next agenda.

### **D. CURRENT BUSINESS**

1. Skate park
2. Disc Golf Update
3. Grant Update
4. Volunteer Recognition
5. Park Volunteers/Adopt a Trail
6. Commissioner's Comments

### **E. OTHER BUSINESS**

Next Meeting: Parks and Recreation Advisory Commission, Wednesday, December 8, 2010 at the City Council Chambers, 555 Washington St, Red Bluff, CA 96080

**NOTE: Please notify Anita Rice at 527-8177 if you are unable to attend the meeting.**

*"The City of Red Bluff is an equal opportunity provider"*